

# Application Note 2420 1-Wire Communication with a Microchip PICmicro Microcontroller

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### INTRODUCTION

Microchip's PICmicro<sup>®</sup> microcontroller devices (PICs) have become a popular design choice for low-power and lowcost system solutions. The microcontrollers have multiple general-purpose input/output (GPIO) pins, and can be easily configured to implement Dallas Semiconductor's 1-Wire<sup>®</sup> protocol. The 1-Wire protocol allows interaction with many Dallas Semiconductor parts including battery and thermal management, memory, <u>i</u>Buttons<sup>®</sup>, and more. This application note will present general 1-Wire routines for a PIC16F628 and explain the timing and associated details. For added simplicity, a 4MHz clock is assumed for all material presented, and this frequency is available as an internal clock on many PICs. Appendix A of this document contains an include file with all 1-Wire routines. Appendix B presents a sample assembly code program designed for a PIC16F628 to read from a DS2761 High-Precision Li+ Battery Monitor. This application note is limited in scope to regular speed 1-Wire communication.

#### **General Macros**

In order to transmit the 1-Wire protocol as a master, only two GPIO states are necessary: high impedance and logic low. The following PIC assembly code snippets achieve these two states. The PIC16F628 has two GPIO ports, PORTA and PORTB. Either of the ports could be setup for 1-Wire communication, but for this example, PORTB is used. Also, the following code assumes that a constant DQ has been configured in the assembly code to indicate which bit in PORTB will be the 1-Wire pin. Throughout the code, this bit number is simply called DQ. Externally, this pin must be tied to a power supply via a pullup resistor.

OW HIZ:MACRO ;Force the DQ line into a high impedance state. STATUS.RP0 : Select Bank 1 of data memory BSF BSF ; Make DQ pin High Z TRISB. DQ BCF STATUS, RP0 ; Select Bank 0 of data memory ENDM OW LO:MACRO ;Force the DQ line to a logic low. BCF STATUS, RP0 ; Select Bank 0 of data memory BCF PORTB, DQ Clear the DQ bit BSF STATUS.RP0 Select Bank 1 of data memory BCF TRISB, DQ ; Make DQ pin an output BCF STATUS, RP0 ; Select Bank 0 of data memory ENDM

Both of these snippets of code are written as macros. By writing the code as a macro, it is automatically inserted into the assembly source code by using a single macro call. This limits the number of times the code must be rewritten. The first macro, OW\_HIZ, forces the DQ line to a high impedance state. The first step is to choose the bank 1 of data memory because the TRISB register is located in bank 1. Next, the DQ output driver is changed to a high impedance state by setting the DQ bit in the TRISB register. The last line of code changes back to bank 0 of data memory. The last line is not necessary, but is used so that all macros and function calls leave the data memory in a known state.

The second macro, OW\_LO, forces the DQ line to a logic low. First, bank 0 of data memory is selected, so the PORTB register can be accessed. The PORTB register is the data register, and contains the values that will be forced to the TRISB pins if they are configured as outputs.

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The DQ bit of PORTB is cleared so the line will be forced low. Finally, bank 1 of data memory is selected, and the DQ bit of the TRISB register is cleared, making it an output driver. As always, the macro ends by selecting bank 0 of data memory.

A final macro labeled WAIT is included to produce delays for the 1-Wire signaling. WAIT is used to produce delays in multiples of  $5\mu$ s. The macro is called with a value of TIME in microseconds, and the corresponding delay time is generated. The macro simply calculates the number of times that a  $5\mu$ s delay is needed, and then loops within WAIT5U. The routine WAIT5U is shown in the next section. For each instruction within WAIT, the processing time is given as a comment to help understand how the delay is achieved.

WAIT:MACRO TIME		
;Delay for TIME µs.		
;Variable time must b	e in multiples of §	ōμs.
MOVLW	(TIME/5) - 1	;1µs to process
MOVWF	TMP0	;1µs to process
CALL	WAIT5U	;2µs to process
ENDM		

#### **General 1-Wire Routines**

The 1-Wire timing protocol has specific timing constraints that must be followed in order to achieve successful communication. To aid in making specific timing delays, the routine WAIT5U is used to generate  $5\mu$ s delays. This routine is shown below.

WAIT5U:			
;This takes !	5μs to comp	olete	
NO	C		;1µs to process
NO	C		;1µs to process
DEC	CFSZ	TMP0,F	;1µs if not zero or 2µs if zero
GO	ГО	WAIT5U	;2µs to process
RET	LW	0	;2µs to process

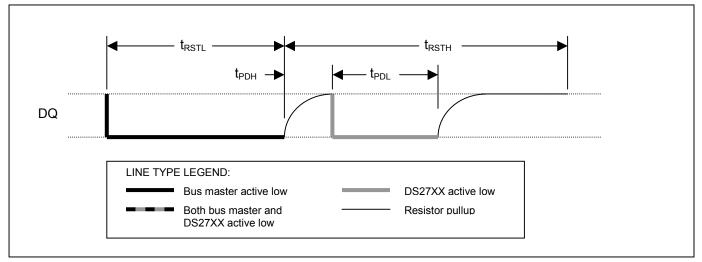
When used in combination with the WAIT macro, simple timing delays can be generated. For example, if a 40 $\mu$ s delay is needed, WAIT 0.40 would be called. This causes the first 3 lines in WAIT to execute resulting in 4 $\mu$ s. Next, the first 4 lines of code in WAIT5U executes in 5 $\mu$ s and loops 6 times for a total of 30 $\mu$ s. The last loop of WAIT5U takes 6 $\mu$ s and then returns back to the WAIT macro. Thus, the total time to process would be 30 + 4 + 6 = 40 $\mu$ s.

$2.5V \leq V_{\text{DD}} \leq 5.5V, \ T_{\text{A}} = -20$	0°C to 70°C.)				
PARAMETER	SYMBOL	MIN	ТҮР	MAX	UNITS
Time Slot	t <sub>slot</sub>	60		120	μS
Recovery Time	t <sub>REC</sub>	1			μS
Write 0 Low Time	t <sub>LOW0</sub>	60		120	μs
Write 1 Low Time	t <sub>LOW1</sub>	1		15	μS
Read Data Valid	t <sub>RDV</sub>			15	μS
Reset Time High	t <sub>RSTH</sub>	480			μS
Reset Time Low	t <sub>RSTL</sub>	480		960	μS
Presence Detect High	t <sub>PDH</sub>	15		60	μS
Presence Detect Low	t <sub>PDL</sub>	60		240	μS

### Table 1. Regular Speed 1-Wire Interface Timing

The start of any 1-Wire transaction begins with a reset pulse from the master device followed by a presence detect pulse from the slave device. Figure 1 illustrates this transaction. This initialization sequence can easily be transmitted via the PIC, and the assembly code is shown below Figure 1. The 1-Wire timing specifications for initialization, reading, and writing are given above in Table 1. These parameters are referenced throughout the rest of the document.



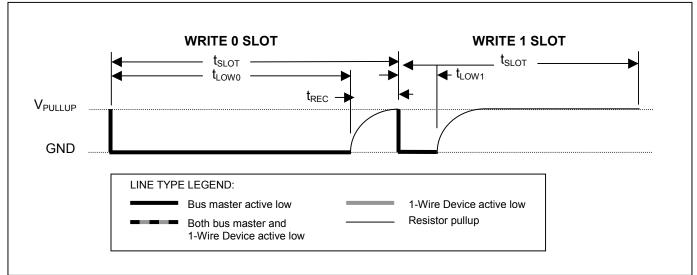


OW_RE	ESET:		
_	OW_HIZ		; Start with the line high
	CLRF	PDBYTE	; Clear the PD byte
	OW_LO		
	WAIT	.500	; Drive Low for 500µs
	OW_HIZ		
	WAIT	.70	; Release line and wait $70\mu s$ for PD Pulse
	BTFSS	PORTB,DQ	; Read for a PD Pulse
	INCF	PDBYTE,F	; Set PDBYTE to 1 if get a PD Pulse
	WAIT	.430	; Wait 430μs after PD Pulse
	RETLW	0	

The OW\_RESET routine starts by ensuring the DQ pin is in a high impedance state so it can be pulled high by the pullup resistor. Next, it clears the PDBYTE register so it is ready to validate the next presence detect pulse. After that, the DQ pin is driven low for  $500\mu$ s. This meets the tRSTL parameter shown in Table 1, and also provides a  $20\mu$ s additional buffer. After driving the pin low, the pin is released to a high impedance state and a delay of  $70\mu$ s is added before reading for the presence detect pulse. Using  $70\mu$ s ensures that the PIC will sample at a valid time for any combination of tPDL and tPDH. Once the presence detect pulse is read, the PDBYTE register is adjusted to show the logic level read. The DQ pin is then left in a high-impedance state for an additional 430µs to ensure that the tRSTH time has been met, and includes a  $20\mu$ s additional buffer.

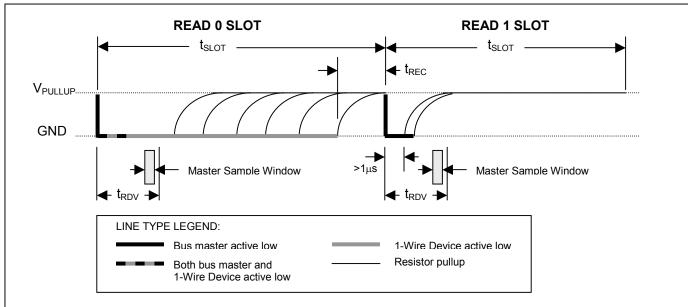
The next routine needed for 1-Wire communication is DSTXBYTE, which is used to transmit data to a 1-Wire slave device. The PIC code for this routine is shown below Figure 2. This routine is called with the data to be sent in the WREG register, and it is immediately moved to the IOBYTE register. Next, a COUNT register is initialized to 8 to count the number of bits sent out the DQ line. Starting at the DSTXLP, the PIC starts sending out data. First the DQ pin is driven low for 5 $\mu$ s regardless of what logic level is sent. This ensures the tLOW1 time is met. Next, the Isb of the IOBYTE is shifted into the CARRY bit, and then tested for a one or a zero. If the CARRY is a one, the DQ bit of PORTB is set which changes the pin to a high impedance state and the line is pulled high by the pullup resistor. If the CARRY is a zero, the line is kept low. Next a delay of 60 $\mu$ s is added to allow for the minimum tLOW0 time. After the 60 $\mu$ s wait, the pin is changed to a high impedance state, and then an additional 2 $\mu$ s are added for pullup resistor recovery. Finally, the COUNT register is decremented. If the COUNT register is zero, all eight bits have been sent and the routine is done. If the COUNT register is not zero, another bit is sent starting at DSTXLP. A visual interpretation of the write zero and write one procedure is shown in Figure 2.





DSTXE	BYTE: MOVWF MOVLW	IOBYTE	; Byte to send starts in W ; We send it from IOBYTE
	MOVWF	COUNT	; Set COUNT equal to 8 to count the bits
DSTXL	.P:		
	OW_LO		
	NOP		; Drive the line low for $5\mu s$
	RRF	IOBYTE,F	; The data byte
	BTFSC	STATUS,C	; Check the LSB of IOBYTE for 1 or 0
	BSF	PORTB,DQ	; Drive the line high if LSB is 1
	WAIT	.60	; Continue driving line for 60µs
	OW_HIZ		; Release the line for pullup
	NOP		
	NOP		; Recovery time of 2µs
	DECFSZ GOTO	COUNT,F	; Decrement the bit counter
	RETLW	DSTXLP 0	
		U	

The final routine for 1-Wire communication is DSRXBYTE, which allows the PIC to receive information from a slave device. The code is shown below Figure 3. The COUNT register is initialized to 8 before any DQ activity begins and its function is to count the number of bits received. The DSRXLP begins by driving the DQ pin low to signal to the slave device that the PIC is ready to receive data. The line is driven low for  $6\mu$ s, and then released by putting the DQ pin into a high impedance state. Next, the PIC waits an additional  $4\mu$ s before sampling the data line. There is 1 line of code in OW\_LO after the line is driven low, and 3 lines of code within OW\_HIZ. Each line takes  $1\mu$ s to process. Adding up all the time results in  $1 + 6 + 3 + 4 = 14\mu$ s which is just below the tRDV spec of  $15\mu$ s. After the PORTB register is read, the DQ bit is masked off, and then the register is added to 255 to force the CARRY bit to mirror the DQ bit. The CARRY bit is then shifted into IOBYTE where the incoming byte is stored. Once the byte is stored a delay of  $50\mu$ s is added to ensure that tSLOT is met. The last check is to determine if the COUNT register is zero. If it is zero, 8 bits have been read, and the routine is exited. Otherwise, the loop is repeated at DSRXLP. The read zero and read one transactions are visually shown in Figure 3.



#### Figure 3. 1-Wire Read Time Slots

DSRXBYTE:	0	; Byte read is stored in IOBYTE
MOVLW MOVWF	.8 COUNT	; Set COUNT equal to 8 to count the bits
DSRXLP: OW LO		
NOP		
NOP		
NOP NOP		
NOP		
NOP		; Bring DQ low for 6µs
OW_HIZ NOP		
NOP		
NOP		
NOP MOVF	PORTB,W	; Change to HiZ and Wait 4µs ; Read DQ
ANDLW	1< <dq< td=""><td>; Mask off the DQ bit</td></dq<>	; Mask off the DQ bit
ADDLW	.255	; C = 1 if DQ = 1: C = 0 if DQ = 0
RRF WAIT	IOBYTE,F .50	; Shift C into IOBYTE ; Wait 50 $\mu$ s to end of time slot
DECFSZ	COUNT,F	; Decrement the bit counter
GOTO	DSRXLP	,
RETLW 0		

## SUMMARY

Dallas Semiconductor's 1-Wire communication protocol can easily be implemented on Microchip's PICmicro line of microcontrollers. In order to complete 1-Wire transactions, only two GPIO states are needed, and the multiple GPIOs on a PIC are easily configured for this task. There are three basic routines necessary for 1-Wire communication: Initialization, Read Byte, and Write Byte. These three routines have been presented and thoroughly detailed to provide accurate 1-Wire regular speed communication. This allows a PIC to interface with any of the many Dallas Semiconductor 1-Wire devices. Appendix A of this document has all three routines in a convenient include file. Appendix B contains a small assembly program meant to interface a PIC16F628 to a DS2761 High-Precision Li+ Battery Monitor.

## APPENDIX A: 1-WIRE INCLUDE FILE (1W\_16F6X.INC)

• ****** ,	*****	*****	*****	
- , ,	Dallas 1-Wire Support for PIC16F628			
, ,	Processor has	4MHz clock and	1µs per instruction cycle.	
• • • ******	*****	*****	*****	
		*****		
, ,	Dallas Semicor	nductor 1-Wire M	IACROS	
,	IZ:MACRO	****	******	
	BSF		; Select Bank 1 of data memory	
	BSF BCF		; Make DQ pin High Z ; Select Bank 0 of data memory	
	ENDM	017(100,1(10		
; OW_L	O:MACRO			
	BCF BCF	STATUS, RP0	; Select Bank 0 of data memory	
	BSF	STATUS,RP0	; Clear the DQ bit ; Select Bank 1 of data memory	
	BCF	TRISB, DQ	; Make DQ pin an output	
	BCF ENDM	STATUS, RP0	; Select Bank 0 of data memory	
; WAIT:I	MACRO TIME			
	for TIME μs.			
;Variab		in multiples of 5 <sub>µ</sub> (TIME/5)-1	ιs. ;1μs	
	MOVWF	TMP0	;1μs	
	CALL	WAIT5U	;2µs	
	ENDM			
• ****** •		nductor 1-Wire R		
,		****	*****	
WAIT5 ;This ta	u: akes 5uS to com	plete		
	NOP		;1µs	
	NOP		;1µs	
	DECFSZ GOTO	TMP0,F WAIT5U	;1μs or 2μs ;2μs	
	RETLW	0	;2µs	
; OW_R				
	OW_HIZ		; Start with the line high	
	CLRF OW_LO	PDBYTE	; Clear the PD byte	
	WAIT	.500	; Drive Low for $500 \mu s$	
	OW_HIZ WAIT	.70	· Pelease line and wait 70s for PD Pules	
	BTFSS	PORTB,DQ	; Release line and wait $70\mu$ s for PD Pulse ; Read for a PD Pulse	
	INCF	PDBYTE,F	; Set PDBYTE to 1 if get a PD Pulse	

WAIT RETLW	.400 0	; Wait 400 $\mu s$ after PD Pulse
BYTE: MOVLW MOVWF P: OW_LO NOP NOP	.8 COUNT	; Byte read is stored in IOBYTE ; Set COUNT equal to 8 to count the bits
NOP NOP OW_HIZ NOP NOP		; Bring DQ low for 6µs
NOP MOVF ANDLW ADDLW RRF WAIT DECFSZ GOTO RETLW	PORTB,W 1< <dq .255 IOBYTE,F .50 COUNT,F DSRXLP 0</dq 	; Change to HiZ and Wait 4µs ; Read DQ ; Mask off the DQ bit ; C=1 if DQ=1: C=0 if DQ=0 ; Shift C into IOBYTE ; Wait 50µs to end of time slot ; Decrement the bit counter
BYTE: MOVWF MOVLW MOVWF	IOBYTE .8 COUNT	; Byte to send starts in W ; We send it from IOBYTE ; Set COUNT equal to 8 to count the bits
P: OW_LO NOP NOP NOP NOP RRF BTFSC BSF WAIT OW_HIZ NOP NOP DECFSZ GOTO	IOBYTE,F STATUS,C PORTB,DQ .60 COUNT,F DSTXLP	; Drive the line low for 5μs ; The data byte ; Check the LSB of IOBYTE for 1 or 0 ; Drive the line high if LSB is 1 ; Continue driving line for 60μs ; Release the line for pullup ; Recovery time of 2μs ; Decrement the bit counter
	RETLW MOVLW MOVUF P: OW_LO NOP NOP NOP NOP NOP NOP NOP NOP NOP NO	RETLW 0  BYTE: MOVLW .8 MOVWF COUNT .P: OW_LO NOP NOP NOP NOP NOP NOP NOP NOP NOP NO

## APPENDIX B: PIC16F628 TO DS2761 ASSEMBLY CODE (PIC\_2\_1W.ASM)

. ********	*****		
; ; Dallas Semiconductor	PIC code		
,	This code will interface a PIC16F628 microcontroller to a DS2761 High-Precision Li+ Battery Monitor		
, . **********************************	***************************************		
; ; V	VCC		
; ; ; ; ; ; ; ; ; ; ; ; ; ; ; ; ; ; ;	     NRpup     DS2761		
; RB1 (pin 7)	DQ (pin 7)		
, . ************************************	***************************************		
;			
; List your processor he	ere.		
list p=16F628			
; Include the processor	Include the processor header file here.		
#include <p16f< td=""><td colspan="3">#include <p16f628.inc></p16f628.inc></td></p16f<>	#include <p16f628.inc></p16f628.inc>		
; Assign the PORTB wi	th Constants		
constant DQ=1		; Use RB1 (pin7) for 1-Wire	
;; ; These constants are s	standard 1-Wire ROM co	mmands	
constant SRCF constant RDRC constant MTCF constant SKPR	DM=0x33 IROM=0x55		
; These constants are u	used throughout the code	9	
cblock	0x20 IOBYTE TMP0 COUNT PICMSB PICLSB PDBYTE	; Address 0x23 ; Keep track of bits ; Store the MSB ; Store the LSB ; Presence Detect Pulse	
endc			

; Setup your configuration word by using \_\_config.

; For the 16F628, the bits are:

- ; CP1,CP0,CP1,CP0,N/A, CPD, LVP, BODEN, MCLRE, FOSC2, PWRTE, WDTE, FOSC1, FOSC0
- ; CP1 and CP0 are the Code Protection bits
- ; CPD: is the Data Code Protection Bit
- ; LVP is the Low Voltage Programming Enable bit
- ; PWRTE is the power-up Timer enable bit
- ; WDTE is the Watchdog timer enable bit
- ; FOSC2, FOSC1 and FOSC0 are the oscillator selection bits.

; CP disabled, LVP disabled, BOD disabled, MCLR enabled, PWRT disabled, WDT disabled, INTRC I/O oscillator ; 11111100111000

\_\_\_config 0x3F38

, ; Set the program origin for subsequent code.

> org 0x00 GOTO SETUP NOP NOP NOP GOTO INTERRUPT

; PC 0x04...INTERRUPT VECTOR!

INTERRUPT:

SLEEP

;------

; Option Register bits

; RBPU,INTEDG,TOCS,TOSE,PSA,PS2,PS1,PS0

; 7=PORTB Pullup Enable, 6=Interrupt Edge Select, 5=TMR0 Source,

; 4=TMR0 Source Edge, 3=Prescaler Assign, 2-0=Prescaler Rate Select

; 11010111

; PORTB pullups disabled, rising edge, internal, hightolow, TMR0, 1:256

SETUP:

	BCF BSF MOVLW MOVWF	STATUS,RP1 STATUS,RP0 0xD7 OPTION REC	; Select Bank 1 of data memory
;	BCF	OPTION_REG STATUS,RP0 	; Select Bank 0 of data memory
	BCF	INTCON,7	; Disable all interrupts.

GOTO START

-----

; Include the 1-Wire communication routines and macros

#INCLUDE 1w\_16f6x.inc

START:

GET\_TEMP:

CALL	OW_RESET
BTFSS	PDBYTE,0

; Send Reset Pulse and read for Presence Detect Pulse ; 1 = Presence Detect Detected

GOTO MOVLW CALL	NOPDPULSE SKPROM DSTXBYTE	; Send Skip ROM Command (0xCC)
MOVLW CALL MOVLW	0x69 DSTXBYTE 0x0E	; Send Read Data Command (0x69)
CALL	DSTXBYTE	; Send the DS2761 Current Register MSB address (0x0E)
CALL	DSRXBYTE	; Read the DS2761 Current Register MSB
MOVF	IOBYTE,W	
MOVWF	PICMSB	; Put the Current MSB into file PICMSB
CALL MOVF	DSRXBYTE IOBYTE,W	; Read the DS2761 Current Register LSB
MOVWF	PICLSB	; Put the Current LSB into file PICLSB
CALL	OW_RESET	
NOPDPULSE: SLEEP		; Add some error processing here! ; Put PIC to sleep
;		

end